

A case for supplying the US software market from Australia.

Given the axiom that:

'TIME IS MONEY'

It follows that:

Time = Money

And where/when:

\$1US = \$1.32AU app.

It follows that:

1minUS = 1.32minAU (Ie; 1min 19secsAU)

Therefore:

A contract signed in the US to be completed in 100 days that is completed in Australia within the 100 days, will be delivered in the US 24 days early, allowing the contractor to claim against early completion clauses.
(If these are contracted in US dollars, by converting any bonuses to AU dollars we find a further gain of 13%.)

or

A contract signed in the US to be completed in 100 days that is completed in Australia, will have 113daysAU to complete before late delivery clauses may be activated. By scheduling all work to be contracted within a specified number of days, Australian suppliers will always have a 13% time buffer available.

Also:

Software that takes 1hr 40 mins to run in Australia will take 1hr 16mins to run in the US providing a free 13% gain over tested performance.

Resulting in:

Increased profit and elevated reputation.

Also:

Given that:

'KNOWLEDGE IS POWER'
and
'TIME IS MONEY'

And

POWER = EFFORT * TIME

Then:

Knowledge = Effort * Money

Or

Knowledge / Effort = Money

Therefore:

The less you do, the more money you make.

Also:

Given that

The more money you generate the more influence you have.

And

The less you do, the more money you make.

And

The higher you are in management, the more influence you have

Then:

It follows that

The more influence you have, the less you do.

or

The higher you are in management, the less you do.

Therefore, given all the above, it follows that:

The best possible corporate structure is to make managers of all employees in Australia (with consequential pay rises) and have them service the U.S. market exclusively, giving the maximum amount of time to do the least amount of work and produce the greatest profit.

Applying the Peter principle:

'Employees rise to the level of their incompetence'

It follows that:

The higher a person is promoted, the more likely they are to be incompetent.

the corollary of which is:

The lower a person's rank, the more competent they are likely to be.

Therefore:

To gain the utmost advantage one should send the lowest ranks to negotiate with the highest ranks of the opposition.

And as:

'Time waits for no man'

the corollary of which is:

Time may wait for some women

It follows that:

The chances of completing any given task within a specified time are greater if the task is controlled by a woman.

Also:

Where, (as we all know)

'The devil is in the detail'

And

the D'evil equates to evil which is universally accepted as being bad,

Then:

It follows that

to ensure good product, one should openly produce summary level software.

Thus:

Ensuring the minimum of detail and therefore the minimum of bad software

Which

Produces the minimum customer dissatisfaction

Which equates to:

The maximum satisfied customers

And given that:

More satisfied customers generates more repeat work

And:

The more repeat work there is the more income is generated at the lowest cost.

Then:

with more income the company can employ more managers.

Given that:

the more managers there are, the more time is available for them to do less, then according to the equations above the more money can be made...

And so the cycle goes....